CLAIMS

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- (PREVIOUSLY PRESENTED) A computer-implemented method for amounting, 1. comprising:
- obtaining a sequence of frames to be consecutively displayed on a display device, (a) wherein a frame comprises one or more images;
 - obtaining annotation information, wherein the annotation information comprises: (b)
 - an identification of a frame; **(i)**
 - (ii) an annotation, and
 - a location on the identified frame to display the annotation;
 - consecutively displaying one or more of the sequence of frames; (c)
- determining when the identified frame is displayed and automatically pausing the (d) display of the sequence of frames at the identified frame;
 - displaying the annotation at the location on the identified frame; and (e)
- **(f)** continue displaying the sequence of frames subsequent to the identified frame when a user elects to proceed.
 - 2. (ORIGINAL) The method of claim 1 wherein the annotation comprises text.
 - 3. (ORIGINAL) The method of claim 1 wherein the annotation comprises an arrow.
- 4. (ORIGINAL) The method of claim 1 wherein the annotation comprises a primitive shape.
- 5. (ORIGINAL) The method of claim 1 wherein the sequence of frames comprises an animation.
- 6. (ORIGINAL) The method of claim 1 wherein the sequence of frames comprises a video.

- 7. (ORIGINAL) The method of claim 1 wherein the annotation information is defined in conformance with an extensible markup language (XML) schema.
- 8. (ORIGINAL) The method of claim 1 wherein the displaying of the annotation comprises overlaying the annotation on the paused frame at the location.
- (PREVIOUSLY PRESENTED) An apparatus for annotating in a computer system comprising:
 - (a) a computer system having a memory and a display device coupled thereto;
- (b) a sequence of frames stored in the memory, wherein a frame comprises one or more images, and wherein the frames are capable of being consecutively displayed on the display device;
- (c) annotation information stored in the memory, wherein the annotation information comprises:
 - (i) an identification of a frame;
 - (ii) an annotation; and
 - (iii) a location on the identified frame to display the annotation;
- (d) a computer program executing on the computer system, wherein the computer program is configured to:
 - (i) display one or more of the sequence of frames;
 - (ii) determine when the identified frame is displayed and automatically pause the display of the sequence of frames at the identified frame;
 - (iii) display the annotation at the location on the identified frame; and
 - (iv) continue displaying the sequence of frames subsequent to the identified frame when a user elects to proceed.
 - (ORIGINAL) The apparatus of claim 9 wherein the annotation comprises text.
 - 11. (ORIGINAL) The apparatus of claim 9 whercin the annotation comprises an arrow.

- 12. (ORIGINAL) The apparatus of claim 9 wherein the annotation comprises a primitive shape.
- 13. (ORIGINAL) The apparatus of claim 9 wherein the sequence of frames comprises an animarion.
- 14. (ORIGINAL) The apparatus of claim 9 wherein the sequence of frames comprises a video.
- 15. (ORIGINAL) The apparatus of claim 9 wherein the annotation information is defined in conformance with an extensible markup language (XML) schema.
- 16. (ORIGINAL) The apparatus of claim 9 wherein the computer program is configured to display the annotation by overlaying the annotation on the paused frame at the location.
- 17. (PREVIOUSLY PRESENTED) An article of manufacture comprising a program storage medium readable by a computer and embodying one or more instructions executable by the computer to perform a method for annotating in a computer system, the method comprising:
- (a) obtaining a sequence of frames to be consecutively displayed on a display device, wherein a frame comprises one or more images;
 - (b) obtaining annotation information, wherein the annotation information comprises:
 - (i) an identification of a frame;
 - (ii) an annotation; and
 - (iii) a location on the identified frame to display the annotation;
 - (c) consecutively displaying one or more of the sequence of frames;
- (d) determining when the identified frame is displayed and automatically pausing the display of the sequence of frames at the identified frame;
 - (e) displaying the annotation at the location on the identified frame; and

- (f) continue displaying the sequence of frames subsequent to the identified frame when a user elects to proceed.
- 18. (ORIGINAL) The article of manufacture of claim 17 wherein the annotation comprises text.
- 19. (ORIGINAL) The article of manufacture of claim 17 wherein the annotation comprises an attow.
- 20. (ORIGINAL) The article of manufacture of claim 17 wherein the annotation comprises a primitive shape.
- 21. (ORIGINAL) The article of manufacture of claim 17 wherein the sequence of frames comprises an animation.
- 22. (ORIGINAL) The article of manufacture of claim 17 wherein the sequence of frames comprises a video.
- 23. (ORIGINAL) The article of manufacture of claim 17 wherein the annotation information is defined in conformance with an extensible markup language (XML) schema.
- 24. (ORIGINAL) The article of manufacture of claim 17 wherein the displaying of the annotation comprises overlaying the annotation on the paused frame at the location.